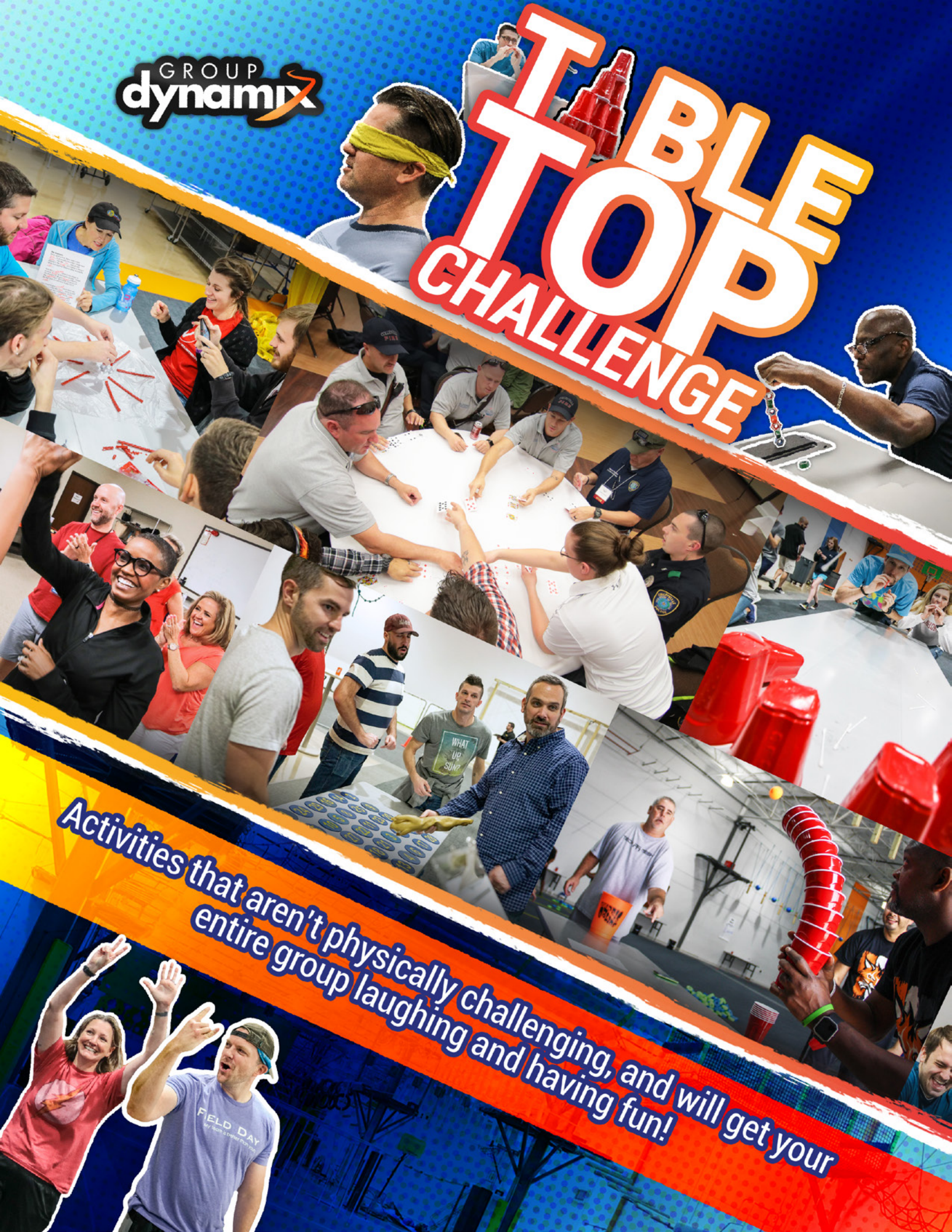




TABLE TOP CHALLENGE



Activities that aren't physically challenging, and will get your
entire group laughing and having fun!





ALL OF OUR EVENTS ARE BASED ON –

100% Participation 100% of the Time for 100% Fun –
All members are engaged all the time.

All Play – Participants might have different energy levels or capability to play a game, and that's okay. Because games have different roles, there's always a place for everyone to contribute to the team effort.

Team Play – All activities reward teamwork, not individual performance. Exceptional teamwork results in exceptional outcomes.

WHAT IS A TABLE TOP CHALLENGE EVENT?

Collaboration, coordination and a desire for fun interaction, are the keys to success in the Table Top Challenge. The event does not require much space or physical abilities. Members simply circle up around their table to coordinate ideas, items and action to build it, bounce it, pass it or solve it faster than the table next door. It requires all hands from all members as teams vie for the table top trophy. Friendly competition is the name of the game as all teams share the energy and excitement in Table Top Challenge.

Table Top Challenge begins with a fun set of warm-up games to build camaraderie throughout the group. We then assign teams of 6 to 10 members; alternatively, we'll work from your submitted roster. Each team creates its team name and cheer. Then it's off to your game table, and let the challenges begin. It's all about teamwork, with the best teamwork earning the best score.



BENEFITS:

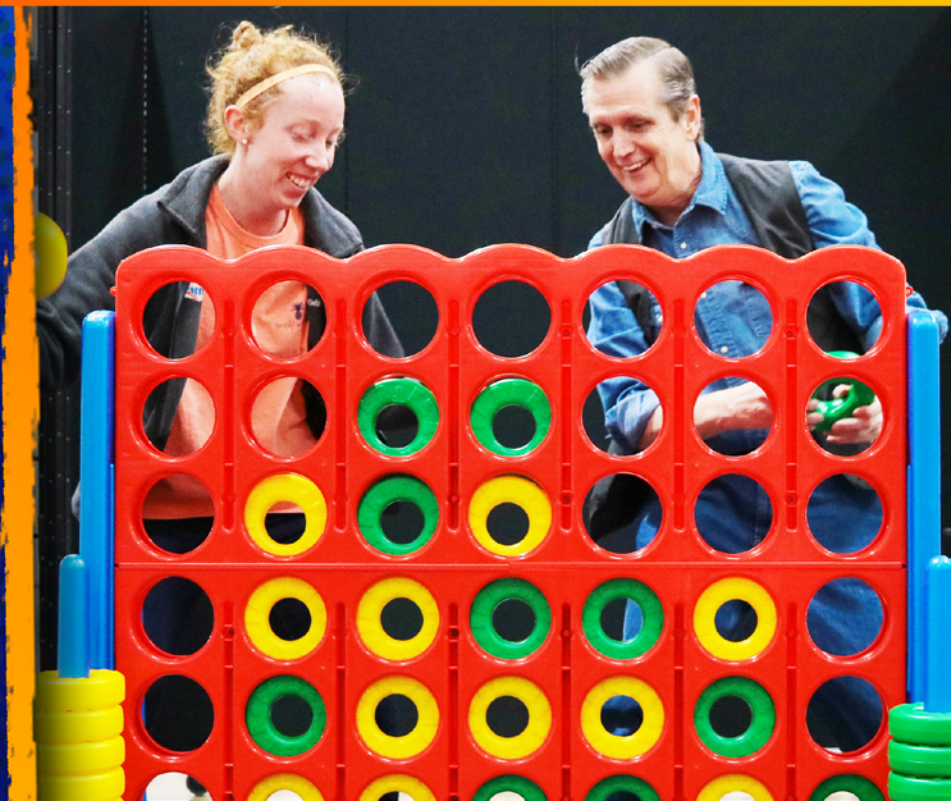
- Energizes participants and builds camaraderie
- Enhances collaboration and problem solving
- Builds relationships, respect, and appreciation

LOGISTICS:

- Indoors
- At our facility or the facility of your choice
- From 2 to 4 hours
- Group size from 10 to 500
- Group size up to 2000 for other venues depending on space
- Low to medium physical activities

SAMPLE AGENDA:

- Welcome, introductions, and event overview
- Icebreakers and team formation
- Table Top Game rotations
- Award ceremony: scores and recognitions



SAMPLE ACTIVITIES

Here are a few activities that are commonly facilitated for this event. When we learn more about you, we will then choose activities that fit your group best.

CUP PONG



CHALLENGE:

Everyone takes turns scoring points in this team challenge. Teammates use cups to catch ping-pong balls bounced by other team members. When a ball is caught, it remains in the cup, and you stack another cup on top. It's hard enough to catch the ball, but that's only the beginning of the endeavor. Wait until the cup stack grows and becomes an awkward swing tower that is difficult to manage. Tallest tower wins.

TAKE AWAYS:

Coordination, communication

BLOCK TWIST



CHALLENGE:

Each teammate uses one index finger to help lift a small block to build a self-supporting block tower. It takes at least two to tango in this challenge, each with their index finger. Time is of the essence, so pair up quickly and lift away.

TAKE AWAYS:

Collaboration, patience

TABLE TOP GUTTER BALL



CHALLENGE:

It's a relay where teams try to move their ball from start to finish as quickly as possible using unusual "gutter" tools. Each member has a tool to transfer the ball to the next person. Everyone transfers the ball once before they can do it a second time. Drop it and start again.

TAKE AWAYS:

Patience, communication

BANDANA SNATCH



CHALLENGE:

Teams going head to head - between you and another lies a bandana. On the magic word, first one to snatch it, wins it. Feeling confident? Not so fast as competing pairs change every turn. And then there is the ultimate challenge. If you are a "righty" then go "lefty" and vice versa. Let's not forget the spin and grab, and even the blindfolded challenge. There are multiple ways to play.

TAKE AWAYS:

Agility, awareness

SAMPLE ACTIVITIES

Here are a few activities that are commonly facilitated for this event. When we learn more about you, we will then choose activities that fit your group best.

MANIAC STACK



CHALLENGE:

To move your stack of five blocks from one location to another, following specific rules, as quickly as possible. There is only one way to solve this puzzle. The first challenge is to figure out the sequence of moves. The second challenge is for teammates to remember whose turn it is to move. Each member is assigned a block to move. Move yours out of sequence, and you must start again from the beginning.

TAKE AWAYS:

Communication, awareness of others

STACKING NUTS



CHALLENGE:

Using a pencil, each member takes their turn to stack large hardware nuts, to build the tallest self-supporting tower. Steady hands are a must, especially if done blindfolded. To amp it up, build two towers connecting each layer with a pencil through the nuts.

TAKE AWAYS:

Communication, patience

ARMY MEN SHOOT OUT



CHALLENGE:

Remember the days playing with plastic army men? Relive this moment with a handful of rubber bands, as each team member snaps rubber bands to knockdown as many army men as possible. Sounds easy until you realize rubber bands are difficult to aim from four feet away.

TAKE AWAYS:

Patience, agility